

PACE OF PLAY AMBASSADOR'S DUTIES

The main responsibility of the Pace of Play Ambassador is to make sure that your group keeps up with the group ahead. Use the tips listed here to help get your group back on pace. Please try to be cheerful and respectful of your players when encouraging and educating them.

PLAY READY GOLF!!!

- **If you are ready to hit, go ahead and hit!** Do not wait for the player with 'honors' if they are not ready to play.
- **Hit your approach shot if there is no one near you** *even if you are not the furthest away from the hole.* If you are on the opposite side of a fairway, you are far enough away not to disturb anyone.
- **Get started on your pre-shot routine including picking the line for your putt before it is your turn.**
- **Allow shorter hitters to play** when the group ahead is beyond their range.
- **If the group on the next hole is out of range** and your group is still on the green, have two players go and hit their drives. The other two remain on the green until everyone has finished putting.
- **If someone in your group hits a tee shot anywhere but the fairway or short rough,** *do not assume you will find the ball!* Always hit a provisional ball if there is any doubt.
- **If you have a player that is playing particularly slow** and refuses to pick up his pace, you may leave them behind in order to catch up to the group ahead.
- **If players in your group are unresponsive to attempts to get them to play more quickly, leave them alone.** If they are the cause of your group not keeping pace, please report it to the tournament committee.
- **If your group failed to keep the allowable pace,** you will be informed by the tournament committee and given an opportunity to describe what happened. Some or all of the members of your group will be penalized accordingly.

SOME ITEMS EVERYONE NEEDS TO KNOW

- Always **hit your own ball** before joining the search for another member's lost ball.
- **On hole number 8** if you are not sure if your ball went into the water hazard you can *and should* play a provisional ball (see local rules in the club's manual page 1-15).
- **Groups are started nine minutes apart.** This is the pace you should try to maintain.
- **Penalties will be incurred if a group is more than 13 minutes** behind the group ahead.
- **Waiting on the group in front of you guarantees you will never be penalized for slow play.**

**Note: Do Not play ready golf during match play rounds. The rules in match play require players to follow honors and hitting based on the distance from the hole, but you can still be ready when it is your turn.*